



Character design template

The default 'Sackboy' is made from light-coloured burtap material and has stitching and zipper details. These can be covered with clothes, but please include these details in your design if left uncovered.

The game allows for a whole array of different costumes, from masks to false teeth, so be imaginative!

The eyes and mouth can be completely changed (try adding long eyelashes to turn sackboy into a